## **Exercise on Vectors**

Created by Mr. Francis Hung

The following questions are inter-related. Do these one by one.

1. Let  $\vec{V_1} = (a, b, c)$ 

$$\overrightarrow{V_2} = (d, e, f)$$

Define the vector dot product by  $\overrightarrow{V_1} \cdot \overrightarrow{V_2} = ad + be + cf$ .

By drawing suitable triangle, show that if  $\overrightarrow{V}_1 \perp \overrightarrow{V}_2$ , then  $\overrightarrow{V}_1 \cdot \overrightarrow{V}_2 = 0$ .

Show that the converse is also true.

2. Show that in general  $\overrightarrow{V_1} \cdot \overrightarrow{V_2} = |\overrightarrow{V_1}| \cdot |\overrightarrow{V_2}| \cos \theta$ , where  $|\overrightarrow{V_i}| = (\overrightarrow{V_i} \cdot \overrightarrow{V_i})^{1/2}$  for i = 1, 2;

and  $\theta$  = angle between  $\overrightarrow{V_1}$  and  $\overrightarrow{V_2}$ .

- 3. Let  $\vec{p}_0 = (x_0, y_0, z_0)$  and  $\vec{p} = (x, y, z)$ . Describe the set of all the points (x, y, z) for which  $|\vec{p} \vec{p}_0| = 1$ .
- 4. Prove that  $|\overrightarrow{V_1} + \overrightarrow{V_2}| \le |\overrightarrow{V_1}| + |\overrightarrow{V_2}|$  for any vectors  $\overrightarrow{V_1}$  and  $\overrightarrow{V_2}$ .
- 5. Let  $\vec{U} = (u_1, u_2, u_3), \vec{V} = (v_1, v_2, v_3).$ 
  - (a) Find the orthogonal projection of  $\overrightarrow{U}$  on  $\overrightarrow{V}$  in terms of dot product.
  - (b) Hence find two vectors of norm 1 that are orthogonal to (3, -2). (norm = length)
  - (c) What is the orthogonal projection of each vectors on (3, -2)?
- 6. Use vectors to find the cosines of the interior angles of the triangle with vertices (-1, 0), (-2, 1), (1, 4).
- 7. Establish the identity  $\left| \overrightarrow{U} + \overrightarrow{V} \right|^2 + \left| \overrightarrow{U} \overrightarrow{V} \right|^2 = 2 \left| \overrightarrow{U} \right|^2 + 2 \left| \overrightarrow{V} \right|^2$
- 8. Establish the identity  $\vec{U} \cdot \vec{V} = \frac{1}{4} |\vec{U} + \vec{V}|^2 \frac{1}{4} |\vec{U} \vec{V}|^2$
- 9. Find the angle between a diagonal of a cube and one of its faces. Find the angle between a diagonal of a cube and one of its edges.
- 10. Show that if  $\vec{V}$  is orthogonal to  $\vec{W_1}$  and  $\vec{W_2}$ , then  $\vec{V}$  is orthogonal to  $k_1\vec{W_1} + k_2\vec{W_2}$  for all scalars  $k_1$  and  $k_2$ .
- 11. Let  $\vec{U}$  and  $\vec{V}$  be two non-zero vectors. If  $k = |\vec{U}|$  and  $\ell = |\vec{V}|$ , show that the vector  $\vec{W} = \frac{1}{k+\ell} (k\vec{V} + \ell\vec{U})$  bisects the angle between  $\vec{U}$  and  $\vec{V}$ .

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12. Define the cross product  $\overrightarrow{U} \times \overrightarrow{V} = \begin{pmatrix} |u_2 & u_3| \\ |v_2 & v_3| \end{pmatrix}, - \begin{vmatrix} |u_1 & u_3| \\ |v_1 & v_3| \end{pmatrix}, \begin{vmatrix} |u_1 & u_2| \\ |v_1 & v_2| \end{pmatrix}$ .

Prove that  $\vec{U} \cdot (\vec{U} \times \vec{V}) = \vec{V} \cdot (\vec{U} \times \vec{V}) = 0$ .

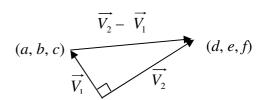
- 13. Prove the **Langrange's identity**  $|\vec{U} \times \vec{V}|^2 = |\vec{U}|^2 |\vec{V}|^2 (\vec{U} \cdot \vec{V})^2$ .
- 14. Use Q1, Q12 and Q13 to prove that  $\overrightarrow{U} \times \overrightarrow{V} = |\overrightarrow{U}| |\overrightarrow{V}| \sin \theta \, \hat{n}$ , where  $\hat{n}$  is the unit normal vector perpendicular to  $\overrightarrow{U}$  and  $\overrightarrow{V}$  determined by right hand rule.
- 15. Find the area of the triangle determined by the points P(2, 2, 0), Q(-1, 0, 2), R(0, 4, 3).
- 16. Prove that  $\vec{U} \cdot (\vec{V} \times \vec{W}) = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$ .

Hence compute  $\overrightarrow{U} \cdot (\overrightarrow{V} \times \overrightarrow{W})$  when  $\overrightarrow{U} = (-1, 4, 7)$ ,  $\overrightarrow{V} = (6, -7, 3)$ ,  $\overrightarrow{W} = (4, 0, 1)$ .

- 17. Let  $\vec{U} = (-1, 3, 2)$  and  $\vec{W} = (1, 1, -1)$ . Find all vectors  $\vec{X}$  that satisfy  $\vec{U} \times \vec{X} = \vec{W}$ .
- 18. Let  $\vec{U}$ ,  $\vec{V}$ ,  $\vec{W}$  be non-zero vectors in 3D-space, no two of which are collinear. Show that
  - (a)  $\vec{U} \times (\vec{V} \times \vec{W})$  lies in the plane determined by  $\vec{V}$  and  $\vec{W}$ .
  - (b)  $(\vec{U} \times \vec{V}) \times \vec{W}$  lies in the plane determined by  $\vec{U}$  and  $\vec{V}$ .
- 19. Prove that  $\vec{x} \times (\vec{y} \times \vec{z}) = (\vec{x} \cdot \vec{z}) \vec{y} (\vec{x} \cdot \vec{y}) \vec{z}$ .
- 20. Given the tetrahedron OABC with OA = a, OB = b, OC = c, BC = d, AC = e, AB = f. Find the volume in terms of the sides.

1. Given  $\overrightarrow{V_1} \perp \overrightarrow{V_2}$ , to prove  $\overrightarrow{V_1} \cdot \overrightarrow{V_2} = 0$ .

$$\vec{V}_{2} - \vec{V}_{1} = (d - a, e - b, f - c)$$



By Pythagoras' Theorem,

$$\left|\overrightarrow{V_2} - \overrightarrow{V_1}\right|^2 = \left|\overrightarrow{V_1}\right|^2 + \left|\overrightarrow{V_2}\right|^2$$

$$(d-a)^{2} + (e-b)^{2} + (f-c)^{2} = a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2}$$

$$a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2} - 2ad - 2be - 2cf = a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2}$$

$$a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2} - 2ad - 2be - 2cf = a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + e^$$

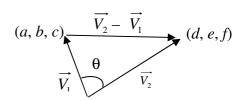
$$-2ad - 2be - 2cf = 0$$

$$ad + be + cf = 0$$

$$\overrightarrow{V_1} \cdot \overrightarrow{V_2} = 0$$

To show that the converse is also true.

Given 
$$\overrightarrow{V}_1 \cdot \overrightarrow{V}_2 = 0$$
, try to prove that  $\overrightarrow{V}_1 \perp \overrightarrow{V}_2$ .



Let  $\theta$  be the angle between  $\overrightarrow{V_1}$  and  $\overrightarrow{V_2}$ .

By cosine law, 
$$\left|\overrightarrow{V_2} - \overrightarrow{V_1}\right|^2 = \left|\overrightarrow{V_1}\right|^2 + \left|\overrightarrow{V_2}\right|^2 - 2\left|\overrightarrow{V_1}\right|\left|\overrightarrow{V_2}\right| \cos\theta$$

$$(d-a)^2 + (e-b)^2 + (f-c)^2 = a^2 + b^2 + c^2 + d^2 + e^2 + f^2 - 2\sqrt{a^2 + b^2 + c^2} \cdot \sqrt{d^2 + e^2 + f^2} \cos \theta$$
  
After expansion and cancelling like terms,

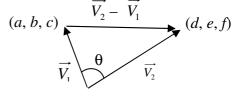
$$-2ad - 2be - 2cf = -2\sqrt{a^2 + b^2 + c^2} \cdot \sqrt{d^2 + e^2 + f^2} \cos \theta$$

$$\cos \theta = \frac{ad + be + cf}{\sqrt{a^2 + b^2 + c^2} \cdot \sqrt{d^2 + e^2 + f^2}}$$

$$\cos \theta = \frac{\vec{V_1} \cdot \vec{V_2}}{\sqrt{a^2 + b^2 + c^2} \cdot \sqrt{d^2 + e^2 + f^2}}$$

$$\cos \theta = 0$$

$$\Rightarrow \theta = 90^{\circ}$$



2. Show that  $\overrightarrow{V_1} \cdot \overrightarrow{V_2} = |\overrightarrow{V_1}| \cdot |\overrightarrow{V_2}| \cos \theta$ 

By cosine law,

$$(d-a)^{2} + (e-b)^{2} + (f-c)^{2} = a^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2} - 2\sqrt{a^{2} + b^{2} + c^{2}} \cdot \sqrt{d^{2} + e^{2} + f^{2}} \cos \theta$$

$$-2ad - 2be - 2cf = -2\sqrt{a^{2} + b^{2} + c^{2}} \cdot \sqrt{d^{2} + e^{2} + f^{2}} \cos \theta$$

$$ad + be + cf = \sqrt{a^{2} + b^{2} + c^{2}} \cdot \sqrt{d^{2} + e^{2} + f^{2}} \cos \theta$$

$$\therefore \overrightarrow{V_1} \cdot \overrightarrow{V_2} = |\overrightarrow{V_1}| \cdot |\overrightarrow{V_2}| \cos \theta$$

3. 
$$|\vec{p} - \vec{p}_0| = 1$$

$$|(x-x_0, y-y_0, z-z_0)|=1$$

$$(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2 = 1$$

 $\therefore$  (x, y, z) are points on the surface with centre at  $(x_0, y_0, z_0)$  and radius = 1.

To prove that  $|\overrightarrow{V_1} + \overrightarrow{V_2}| \le |\overrightarrow{V_1}| + |\overrightarrow{V_2}|$ . 4.

$$\left(\left|\overrightarrow{V_1}\right| + \left|\overrightarrow{V_2}\right|\right)^2 - \left|\overrightarrow{V_1} + \overrightarrow{V_2}\right|^2$$

$$= \left| \overrightarrow{V_1} \right|^2 + \left| \overrightarrow{V_2} \right|^2 + 2 \left| \overrightarrow{V_1} \right| \left| \overrightarrow{V_2} \right| - \left( \overrightarrow{V_1} + \overrightarrow{V_2} \right) \cdot \left( \overrightarrow{V_1} + \overrightarrow{V_2} \right)$$

$$= |\overrightarrow{V_1}|^2 + |\overrightarrow{V_2}|^2 + 2|\overrightarrow{V_1}||\overrightarrow{V_2}| - |\overrightarrow{V_1}|^2 - |\overrightarrow{V_2}|^2 - 2\overrightarrow{V_1} \cdot \overrightarrow{V_2}$$

$$= 2|\overrightarrow{V_1}||\overrightarrow{V_2}| - 2\overrightarrow{V_1} \cdot \overrightarrow{V_2}$$

$$= 2|\overrightarrow{V_1}||\overrightarrow{V_2}| - 2|\overrightarrow{V_1}||\overrightarrow{V_2}|\cos\theta$$

$$=2\left|\overrightarrow{V_1}\right|\left|\overrightarrow{V_2}\right|\left(1-\cos\theta\right)$$

$$\therefore -1 \le \cos \theta \le 1$$

$$\therefore 1 - \cos \theta \ge 0$$

$$\therefore \left( \left| \overrightarrow{V_1} \right| + \left| \overrightarrow{V_2} \right|^2 - \left| \overrightarrow{V_1} + \overrightarrow{V_2} \right|^2 \ge 0$$

$$\left(\left|\overrightarrow{V_1}\right| + \left|\overrightarrow{V_2}\right|\right)^2 \ge \left|\overrightarrow{V_1} + \overrightarrow{V_2}\right|^2$$

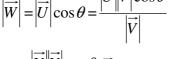
: All quantities are positive, take square root:

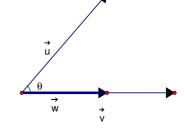
$$\left|\overrightarrow{V_1} + \overrightarrow{V_2}\right| \le \left|\overrightarrow{V_1}\right| + \left|\overrightarrow{V_2}\right|$$
.

(a) Let  $\overrightarrow{W}$  be the orthogonal projection of  $\overrightarrow{V}$ . 5.

$$\vec{U} \cdot \vec{V} = \left| \vec{U} \right| \left| \vec{V} \right| \cos \theta$$

$$\left| \overrightarrow{W} \right| = \left| \overrightarrow{U} \right| \cos \theta = \frac{\left| \overrightarrow{U} \right| \left| \overrightarrow{V} \right| \cos \theta}{\left| \overrightarrow{V} \right|}$$





 $\overrightarrow{W} = \frac{|\overrightarrow{U}||\overrightarrow{V}|\cos\theta}{|\overrightarrow{V}|} \frac{\overrightarrow{V}}{|\overrightarrow{V}|}$ , where  $\frac{\overrightarrow{V}}{|\overrightarrow{V}|}$  is the unit vector in the direction of  $\overrightarrow{V}$ .

$$\overrightarrow{W} = \frac{\overrightarrow{U} \cdot \overrightarrow{V}}{\overrightarrow{V} \cdot \overrightarrow{V}} \overrightarrow{V}$$
 (note that  $|\overrightarrow{V}|^2 = \overrightarrow{V} \cdot \overrightarrow{V}$ )

(b) 
$$\vec{V} = (3, -2)$$

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 $|\vec{V}| = \sqrt{3^2 + (-2)^2} = \sqrt{13}$ 

Let 
$$\overrightarrow{U} = (x, y)$$

Norm of 
$$\vec{U} = 1 \Rightarrow x^2 + y^2 = 1$$
 .....(1)

$$\vec{U} \perp \vec{V} \Rightarrow \vec{U} \cdot \vec{V} = 0 \Rightarrow 3x - 2y = 0 \dots (2)$$

From (2), 
$$x = \frac{2y}{3}$$
 .....(3)

Sub. (3) into (1): 
$$\left(\frac{2y}{3}\right)^2 + y^2 = 1$$

$$4y^2 + 9y^2 = 9$$

$$13y^2 = 9$$

$$y = \pm \frac{3}{\sqrt{13}} \Rightarrow x = \pm \frac{2}{\sqrt{13}}$$

$$\therefore \vec{U} = \left(\frac{2}{\sqrt{13}}, \frac{3}{\sqrt{13}}\right) \text{ or } \left(-\frac{2}{\sqrt{13}}, -\frac{3}{\sqrt{13}}\right)$$

(c)  $: \vec{U} \perp \vec{V} \Rightarrow \vec{U} \cdot \vec{V} = 0$ 

From (a), The orthogonal projection on  $\vec{U}$  on  $\vec{V}$  is  $\vec{W} = \frac{\vec{U} \cdot \vec{V}}{\vec{V} \cdot \vec{V}} \vec{V} = \vec{0}$ 

6. Let 
$$A(-1, 0)$$
,  $B(-2, 1)$ ,  $C(1, 4)$ 

$$\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA} = (-2, 1) - (-1, 0) = (-1, 1)$$

$$\overrightarrow{AC} = (1, 4) - (-1, 0) = (2, 4)$$

$$\overrightarrow{BC} = (1, 4) - (-2, 1) = (3, 3)$$

$$\overrightarrow{AB} \cdot \overrightarrow{AC} = |\overrightarrow{AB}| |\overrightarrow{AC}| \cos A$$

$$-1 \times 2 + 1 \times 4 = \sqrt{(-1)^2 + 1^2} \sqrt{2^2 + 4^2} \cos A$$

$$\cos A = \frac{2}{\sqrt{40}} = \frac{1}{\sqrt{10}}$$

$$\overrightarrow{AC} \cdot \overrightarrow{BC} = |\overrightarrow{AC}| |\overrightarrow{BC}| \cos C$$

$$2\times 3 + 4\times 3 = \sqrt{2^2 + 4^2} \sqrt{3^2 + 3^2} \cos C$$

$$\cos C = \frac{18}{\sqrt{360}} = \frac{3}{\sqrt{10}}$$

$$\overrightarrow{AB} \cdot \overrightarrow{CB} = |\overrightarrow{AB}||\overrightarrow{BC}|\cos B$$

$$-[3\times(-1) + 1\times3] = \sqrt{(-1)^2 + 1^2} \sqrt{3^2 + 3^2} \cos B$$

$$\cos B = \frac{0}{\sqrt{36}} = 0$$

7. 
$$\begin{aligned} \left| \overrightarrow{U} + \overrightarrow{V} \right|^2 + \left| \overrightarrow{U} - \overrightarrow{V} \right|^2 &= \left( \overrightarrow{U} + \overrightarrow{V} \right) \cdot \left( \overrightarrow{U} + \overrightarrow{V} \right) + \left( \overrightarrow{U} - \overrightarrow{V} \right) \cdot \left( \overrightarrow{U} - \overrightarrow{V} \right) \\ &= \overrightarrow{U} \cdot \overrightarrow{U} + 2 \overrightarrow{U} \cdot \overrightarrow{V} + \overrightarrow{V} \cdot \overrightarrow{V} + \overrightarrow{U} \cdot \overrightarrow{U} - 2 \overrightarrow{U} \cdot \overrightarrow{V} + \overrightarrow{V} \cdot \overrightarrow{V} \\ &= 2 \overrightarrow{U} \cdot \overrightarrow{U} + 2 \overrightarrow{V} \cdot \overrightarrow{V} \\ &= 2 \left| \overrightarrow{U} \right|^2 + 2 \left| \overrightarrow{V} \right|^2 \end{aligned}$$

8. 
$$\frac{1}{4} |\overrightarrow{U} + \overrightarrow{V}|^2 - \frac{1}{4} |\overrightarrow{U} - \overrightarrow{V}|^2 = \frac{1}{4} (\overrightarrow{U} + \overrightarrow{V}) \cdot (\overrightarrow{U} + \overrightarrow{V}) - \frac{1}{4} (\overrightarrow{U} - \overrightarrow{V}) \cdot (\overrightarrow{U} - \overrightarrow{V})$$

$$= \frac{1}{4} (\overrightarrow{U} \cdot \overrightarrow{U} + 2\overrightarrow{U} \cdot \overrightarrow{V} + \overrightarrow{V} \cdot \overrightarrow{V} - \overrightarrow{U} \cdot \overrightarrow{U} + 2\overrightarrow{U} \cdot \overrightarrow{V} - \overrightarrow{V} \cdot \overrightarrow{V})$$

$$= \frac{1}{4} (4\overrightarrow{U} \cdot \overrightarrow{V})$$

$$= \overrightarrow{U} \cdot \overrightarrow{V}$$

9. Let the cube be *OABCDEFG*. Then all edges have the same length. Let OA = 1 unit, let OA = x-axis, OC = y-axis, OE = z-axis.

Then OG = diagonal = (1, 1, 1)

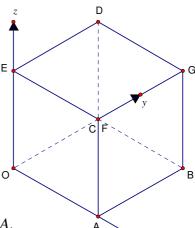
To find the angle between OG and a face, say OABC. The required angle =  $\angle BOG$ 

$$\overrightarrow{OB} = (1, 1, 0)$$

$$\overrightarrow{OB} \cdot \overrightarrow{OG} = |\overrightarrow{OB}| |\overrightarrow{OG}| \cos \angle BOG$$

$$1 \times 1 + 1 \times 1 + 0 \times 1 = \sqrt{1^2 + 1^2} \sqrt{1^2 + 1^2 + 1^2} \cos \angle BOG$$

$$\cos \angle BOG = \frac{2}{\sqrt{6}} = \sqrt{\frac{2}{3}}, \angle BOG = 35.3^{\circ}$$



To find the angle between a diagonal (OG) and its edge, say OA. (*b*) The required angle =  $\angle AOG$ 

$$\overrightarrow{OA} = (1, 0, 0)$$

$$\overrightarrow{OA} \cdot \overrightarrow{OG} = |\overrightarrow{OA}| |\overrightarrow{OG}| \cos \angle AOG$$

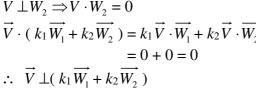
$$1 \times 1 + 0 \times 1 + 0 \times 1 = 1 \cdot \sqrt{1^2 + 1^2 + 1^2} \cos \angle AOG$$

$$\cos \angle AOG = \frac{1}{\sqrt{3}}, \angle AOG = 54.7^{\circ}$$

Note that the meaning of "orthogonal" = "perpendicular".

Given that  $\overrightarrow{V} \perp \overrightarrow{W_1}$  and  $\overrightarrow{V} \perp \overrightarrow{W_2}$ , to prove that  $\overrightarrow{V} \perp (k_1 \overrightarrow{W_1} + k_2 \overrightarrow{W_2})$ .

Given that 
$$\overrightarrow{V} \perp \overrightarrow{W_1}$$
 and  $\overrightarrow{V} \perp \overrightarrow{W_2}$ , to pro  $\overrightarrow{V} \perp \overrightarrow{W_1} \Rightarrow \overrightarrow{V} \cdot \overrightarrow{W_1} = 0$   
 $\overrightarrow{V} \perp \overrightarrow{W_2} \Rightarrow \overrightarrow{V} \cdot \overrightarrow{W_2} = 0$   
 $\overrightarrow{V} \cdot (k_1 \overrightarrow{W_1} + k_2 \overrightarrow{W_2}) = k_1 \overrightarrow{V} \cdot \overrightarrow{W_1} + k_2 \overrightarrow{V} \cdot \overrightarrow{W_2}$   
 $= 0 + 0 = 0$   
 $\therefore \overrightarrow{V} \perp (k_1 \overrightarrow{W_1} + k_2 \overrightarrow{W_2})$ 



If  $k = |\vec{U}|$  and  $\ell = |\vec{V}|$ , to show  $\vec{W} = \frac{1}{k+\ell} (k\vec{V} + \ell\vec{U})$  bisects the angle between  $\vec{U}$  and  $\vec{V}$ .

Let  $\alpha$  and  $\beta$  be the angles as shown.

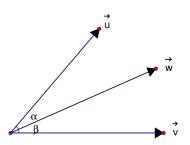
$$\overrightarrow{U} \cdot \overrightarrow{W} = \overrightarrow{U} \cdot \frac{1}{k+\ell} \left( k\overrightarrow{V} + \ell \overrightarrow{U} \right)$$

$$\left| \overrightarrow{U} \right| \overrightarrow{W} \right| \cos \alpha = \frac{1}{k+\ell} \left( k\overrightarrow{U} \cdot \overrightarrow{V} + \ell \overrightarrow{U} \cdot \overrightarrow{U} \right)$$

$$\left| \overrightarrow{U} \right| \overrightarrow{W} \right| \cos \alpha = \frac{1}{k+\ell} \left[ k \left| \overrightarrow{U} \right| \overrightarrow{V} \right| \cos(\alpha + \beta) + \ell \left| \overrightarrow{U} \right|^{2} \right]$$

$$\left| \overrightarrow{W} \right| \cos \alpha = \frac{1}{k+\ell} \left[ k^{2} \ell \cos(\alpha + \beta) + \ell k^{2} \right]$$

$$\left| \overrightarrow{W} \right| \cos \alpha = \frac{k\ell}{k+\ell} \left[ \cos(\alpha + \beta) + 1 \right] \dots (1)$$
On the other hand.



On the other hand.

$$\overrightarrow{V} \cdot \overrightarrow{W} = \overrightarrow{V} \cdot \frac{1}{k+\ell} \left( k\overrightarrow{V} + \ell \overrightarrow{U} \right)$$

$$\left| \overrightarrow{V} \right| \overrightarrow{W} \right| \cos \alpha = \frac{1}{k+\ell} \left( k \overrightarrow{V} \cdot \overrightarrow{V} + \ell \overrightarrow{V} \cdot \overrightarrow{U} \right)$$

$$|\overrightarrow{V}| |\overrightarrow{W}| \cos \alpha = \frac{1}{k+\ell} \left[ k |\overrightarrow{V}| |\overrightarrow{V}| + \ell |\overrightarrow{U}| |\overrightarrow{V}| \cos(\alpha + \beta) \right]$$

$$\ell |\overrightarrow{W}| \cos \alpha = \frac{1}{k+\ell} \left[ k\ell^2 + \ell^2 k \cos(\alpha + \beta) \right]$$

$$|\overrightarrow{W}| \cos \alpha = \frac{k\ell}{k+\ell} \left[ \cos(\alpha + \beta) + 1 \right] \dots (2)$$

$$(1) = (2) \Rightarrow \cos \alpha = \cos \beta$$

$$\alpha = \beta$$

12. 
$$\vec{U} \times \vec{V} = \begin{pmatrix} |u_2 & u_3| \\ |v_2 & v_3| \end{pmatrix}, - \begin{vmatrix} |u_1 & u_3| \\ |v_1 & v_3| \end{pmatrix}, \begin{vmatrix} |u_1 & u_2| \\ |v_1 & v_2| \end{pmatrix} = \begin{vmatrix} \vec{i} & \vec{j} & k \\ |u_1 & u_2 & u_3| \\ |v_1 & v_2 & v_3| \end{vmatrix}$$

$$\vec{U} \cdot (\vec{U} \times \vec{V}) = (u_1, u_2, u_3) \cdot \begin{pmatrix} |u_2 & u_3| \\ |v_2 & v_3| \end{pmatrix}, - \begin{vmatrix} |u_1 & u_3| \\ |v_1 & v_3| \end{pmatrix}, \begin{vmatrix} |u_1 & u_2| \\ |v_1 & v_2| \end{pmatrix}$$

$$= u_1 \begin{vmatrix} |u_2 & u_3| \\ |v_2 & v_3| \end{vmatrix} - u_2 \begin{vmatrix} |u_1 & u_3| \\ |v_1 & v_3| \end{vmatrix} + u_3 \begin{vmatrix} |u_1 & u_2| \\ |v_1 & v_2| \end{vmatrix}$$

= cofactor expansion of a determinant

$$=\begin{vmatrix} u_1 & u_2 & u_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = 0 \ (\because \text{ first row is identical to second row})$$

$$\vec{V} \cdot (\vec{U} \times \vec{V}) = (v_1, v_2, v_3) \cdot \begin{pmatrix} u_2 & u_3 \\ v_2 & v_3 \end{pmatrix}, - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix}, \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

$$= \begin{vmatrix} v_1 & v_2 & v_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

= 0 (: first row is identical to third row)

13. LHS = 
$$|\overrightarrow{U} \times \overrightarrow{V}|^2$$
  
=  $\sqrt{\begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix}^2 + \left( -\begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} \right)^2 + \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}^2}$   
=  $(u_2v_3 - u_3v_2)^2 + (u_1v_3 - u_3v_1)^2 + (u_1v_2 - u_2v_1)^2$   
=  $u_2^2v_3^2 + u_3^2v_2^2 + u_1^2v_3^2 + u_3^2v_1^2 + u_1^2v_2^2 + u_2^2v_1^2 - 2u_2u_3v_2v_3 - 2u_1u_3v_1v_3 - 2u_1u_2v_1v_2$   
RHS =  $|\overrightarrow{U}|^2 |\overrightarrow{V}|^2 - (\overrightarrow{U} \cdot \overrightarrow{V})^2$   
=  $\sqrt{u_1^2 + u_2^2 + u_3^2}^2 \sqrt{v_1^2 + v_2^2 + v_3^2}^2 - (u_1v_1 + u_2v_2 + u_3v_3)^2$   
=  $(u_1^2 + u_2^2 + u_3^2)(v_1^2 + v_2^2 + v_3^2) - (u_1v_1 + u_2v_2 + u_3v_3)^2$   
=  $u_1^2v_1^2 + u_2^2v_1^2 + u_3^2v_1^2 + u_1^2v_2^2 + u_2^2v_2^2 + u_3^2v_2^2 + u_1^2v_3^2 + u_2^2v_3^2 + u_3^2v_3^2$   
-  $u_1^2v_1^2 - u_2^2v_2^2 - u_3^2v_3^2 - 2u_1u_2v_1v_2 - 2u_1u_3v_1v_3 - 2u_2u_3v_2v_3$   
=  $u_2^2v_3^2 + u_3^2v_2^2 + u_1^2v_3^2 + u_3^2v_1^2 + u_1^2v_2^2 + u_2^2v_1^2 - 2u_2u_3v_2v_3 - 2u_1u_3v_1v_3 - 2u_1u_2v_1v_2$ 

 $\therefore$  LHS = RHS

14. By Q13, 
$$|\overrightarrow{U} \times \overrightarrow{V}|^2 = |\overrightarrow{U}|^2 |\overrightarrow{V}|^2 - (\overrightarrow{U} \cdot \overrightarrow{V})^2$$

$$\left| \overrightarrow{U} \times \overrightarrow{V} \right|^2 = \left| \overrightarrow{U} \right|^2 \left| \overrightarrow{V} \right|^2 \sin^2 \theta$$

Take positive square root:  $|\vec{U} \times \vec{V}| = |\vec{U}||\vec{V}| \sin \theta$  .....(1)

By Q12, 
$$\overrightarrow{U} \cdot (\overrightarrow{U} \times \overrightarrow{V}) = \overrightarrow{V} \cdot (\overrightarrow{U} \times \overrightarrow{V}) = 0$$

$$\Rightarrow \vec{U} \times \vec{V} \perp \vec{U}$$
 and  $\vec{U} \times \vec{V} \perp \vec{V}$ 

 $\vec{U} \times \vec{V} = k \hat{n}$ , where  $\hat{n}$  is the unit normal vector perpendicular to  $\vec{U}$  and  $\vec{V}$ , and k is a non-negative constant.

$$\left| \overrightarrow{U} \times \overrightarrow{V} \right| = k |\hat{n}|$$

$$\Rightarrow |\vec{U}| |\vec{V}| \sin \theta = k \times 1 = k \text{ by } (1)$$

$$\vec{U} \times \vec{V} = |\vec{U}| |\vec{V}| \sin \theta \,\hat{n}$$

15. 
$$P(2, 2, 0), Q(-1, 0, 2), R(0, 4, 3)$$

$$\overrightarrow{PR} = \overrightarrow{OR} - \overrightarrow{OP}$$
  
= (0, 4, 3) - (2, 2, 0) = (-2, 2, 3)

$$\overrightarrow{PQ} = \overrightarrow{OQ} - \overrightarrow{OP}$$

$$=(-1, 0, 2) - (2, 2, 0) = (-3, -2, 2)$$

Area = 
$$\frac{1}{2} |\overrightarrow{PR}| |\overrightarrow{PQ}| \sin \angle QPR$$

$$= \frac{1}{2} \left| \overrightarrow{PR} \times \overrightarrow{PQ} \right|$$

$$= \frac{1}{2} \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -2 & 2 & 3 \\ -3 & -2 & 2 \end{vmatrix}$$

$$=\frac{1}{2}\left|10\vec{i}-5\vec{j}+10\vec{k}\right|$$

$$=\frac{1}{2}\sqrt{10^2+(-5)^2+10^2}$$

= 7.5 sq. units.

16. 
$$\overrightarrow{U} \cdot (\overrightarrow{V} \times \overrightarrow{W}) = (u_1, u_2, u_3) \cdot \begin{vmatrix} \overrightarrow{i} & \overrightarrow{j} & \overrightarrow{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

$$= u_1 \begin{vmatrix} v_2 & v_3 \\ w_2 & w_3 \end{vmatrix} - u_2 \begin{vmatrix} v_1 & v_3 \\ w_1 & w_3 \end{vmatrix} + u_3 \begin{vmatrix} v_1 & v_2 \\ w_1 & w_2 \end{vmatrix}$$

= cofactor expansion of a determinant

$$= \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

$$\vec{U} = (-1, 4, 7), \quad \vec{V} = (6, -7, 3), \quad \vec{W} = (4, 0, 1)$$

$$\vec{U} \cdot (\vec{V} \times \vec{W}) = \begin{vmatrix} -1 & 4 & 7 \\ 6 & -7 & 3 \\ 4 & 0 & 1 \end{vmatrix} = 227$$

17. 
$$\vec{U} = (-1, 3, 2), \ \vec{W} = (1, 1, -1); \ \vec{U} \times \vec{X} = \vec{W}$$

Let 
$$\vec{X} = (x_1, x_2, x_3)$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 3 & 2 \\ x_1 & x_2 & x_3 \end{vmatrix} = (1, 1, -1)$$

$$(3x_3 - 2x_2, 2x_1 + x_3, -x_2 - x_3) = (1, 1, -1)$$

$$\begin{cases}
-2x_2 + 3x_3 = 1 \\
2x_1 + x_3 = 1 \\
-3x_1 - x_2 = -1
\end{cases}$$

$$\begin{bmatrix}
0 & -2 & 3 & 1 \\
2 & 0 & 1 & 1 \\
-3 & -1 & 0 & -1
\end{bmatrix}$$

$$\Rightarrow \begin{cases} -2x_2 + 3x_3 = 1....(1) \\ 2x_1 + x_3 = 1....(2) \end{cases}$$

Let 
$$x_3 = t$$

Sub. into (1): 
$$x_2 = \frac{3}{2}t - \frac{1}{2}$$

Sub. into (2): 
$$x_1 = -\frac{1}{2}t + \frac{1}{2}$$

$$\vec{X} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} -\frac{1}{2} \\ \frac{3}{2} \\ 1 \end{pmatrix} t + \begin{pmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ 0 \end{pmatrix}, \text{ where } t \in \mathbf{R}$$

- 18. (a) By Q14,  $\overrightarrow{V} \times \overrightarrow{W} \perp \overrightarrow{V}$  and  $\overrightarrow{V} \times \overrightarrow{W} \perp \overrightarrow{W}$   $\therefore \overrightarrow{U} \times (\overrightarrow{V} \times \overrightarrow{W}) \perp \overrightarrow{U}$  and  $\overrightarrow{U} \times (\overrightarrow{V} \times \overrightarrow{W}) \perp (\overrightarrow{V} \times \overrightarrow{W})$   $\Rightarrow \overrightarrow{U} \times (\overrightarrow{V} \times \overrightarrow{W}) \perp (\overrightarrow{V} \times \overrightarrow{W})$  and  $\overrightarrow{V} \times \overrightarrow{W} \perp \overrightarrow{V}$  and  $\overrightarrow{V} \times \overrightarrow{W} \perp \overrightarrow{W}$   $\Rightarrow \overrightarrow{U} \times (\overrightarrow{V} \times \overrightarrow{W})$  lies in the plane determined by  $\overrightarrow{V}$  and  $\overrightarrow{W}$ .
  - (b)  $\overrightarrow{U} \times \overrightarrow{V} \perp \overrightarrow{U}$  and  $\overrightarrow{U} \times \overrightarrow{V} \perp \overrightarrow{V}$   $\therefore (\overrightarrow{U} \times \overrightarrow{V}) \times \overrightarrow{W} \perp \overrightarrow{W}$  and  $(\overrightarrow{U} \times \overrightarrow{V}) \times \overrightarrow{W} \perp (\overrightarrow{U} \times \overrightarrow{V})$   $\Rightarrow (\overrightarrow{U} \times \overrightarrow{V}) \times \overrightarrow{W} \perp (\overrightarrow{U} \times \overrightarrow{V})$  and  $\overrightarrow{U} \times \overrightarrow{V} \perp \overrightarrow{U}$  and  $\overrightarrow{U} \times \overrightarrow{V} \perp \overrightarrow{V}$  $\Rightarrow (\overrightarrow{U} \times \overrightarrow{V}) \times \overrightarrow{W}$  lies in the plane determined by  $\overrightarrow{U}$  and  $\overrightarrow{V}$ .
- 19.  $\vec{x} \times (\vec{y} \times \vec{z}) = (x_1, x_2, x_3) \times (y_2 z_3 y_3 z_2, y_3 z_1 y_1 z_3, y_1 z_2 y_2 z_1)$   $= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_1 & x_2 & x_3 \\ y_2 z_3 y_3 z_2 & y_3 z_1 y_1 z_3 & y_1 z_2 y_2 z_1 \end{vmatrix}$

$$|y_2 z_3 - y_3 z_2 - y_3 z_1 - y_1 z_3 - y_1 z_2 - y_2 z_1|$$

$$= [x_2(y_1 z_2 - y_2 z_1) - x_3(y_3 z_1 - y_1 z_3)] \vec{i} + [x_3(y_2 z_3 - y_3 z_2) - x_1(y_1 z_2 - y_2 z_1)] \vec{j}$$

$$+ [x_1(y_3 z_1 - y_1 z_3) - x_2(y_2 z_3 - y_3 z_2)] \vec{k}$$

$$(\vec{x} \cdot \vec{z}) \vec{y} - (\vec{x} \cdot \vec{y}) \vec{z} = (x_1 z_1 + x_2 z_2 + x_3 z_3)(y_1, y_2, y_3) - (x_1 y_1 + x_2 y_2 + x_3 y_3)(z_1, z_2, z_3)$$

$$= [(x_1 z_1 + x_2 z_2 + x_3 z_3)y_1 - (x_1 y_1 + x_2 y_2 + x_3 y_3)z_1] \vec{i}$$

$$+ [(x_1 z_1 + x_2 z_2 + x_3 z_3)y_2 - (x_1 y_1 + x_2 y_2 + x_3 y_3)z_2] \vec{j}$$

$$+ [(x_1 z_1 + x_2 z_2 + x_3 z_3)y_3 - (x_1 y_1 + x_2 y_2 + x_3 y_3)z_3] \vec{k}$$

$$\vec{x} \times (\vec{y} \times \vec{z}) = (\vec{x} \cdot \vec{z}) \vec{y} - (\vec{x} \cdot \vec{y}) \vec{z}$$

20. As shown in the figure, let  $\angle BOC = \alpha$ ,  $\overrightarrow{OA} = \vec{a}$ ,  $\overrightarrow{OB} = \vec{b}$ ,  $\overrightarrow{OC} = \vec{c}$ . Suppose OA makes an angle  $\theta$  with the plane OBC.

The height of the tetrahedron from A onto the plane OBC is h.

 $\vec{b} \times \vec{c}$  is perpendicular to the plane *OBC*.

Also,  $\vec{b} \times \vec{c}$  makes an angle  $90^{\circ} - \theta$  with OA.

volume  $V = \frac{1}{3}$  base area × height

$$V = \frac{1}{3} \cdot \frac{1}{2} bc \sin \alpha \times h$$

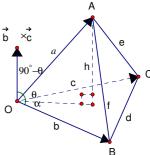
$$= \frac{1}{6} \cdot |\vec{b} \times \vec{c}| \times h$$

$$= \frac{1}{6} |\vec{b} \times \vec{c}| \times h$$

$$= \frac{1}{6} |\vec{b} \times \vec{c}| \times a \cos(90^{\circ} - \theta)$$

$$= \frac{1}{6} \vec{a} \cdot (\vec{b} \times \vec{c})$$

$$= \frac{1}{6} \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}, \text{ where } \vec{a} = (a_1, a_2, a_3), \ \vec{b} = (b_1, b_2, b_3), \ \vec{c} = (c_1, c_2, c_3)$$



$$V^{2} = \frac{1}{36} \begin{vmatrix} a_{1} & a_{2} & a_{3} \\ b_{1} & b_{2} & b_{3} \\ c_{1} & c_{2} & c_{3} \end{vmatrix} \cdot \begin{vmatrix} a_{1} & b_{1} & c_{1} \\ a_{2} & b_{2} & c_{2} \\ a_{3} & b_{3} & c_{3} \end{vmatrix}$$

$$= \frac{1}{36} \begin{vmatrix} a_{1}^{2} + a_{2}^{2} + a_{3}^{2} & a_{1}b_{1} + a_{2}b_{2} + a_{3}b_{3} & a_{1}c_{1} + a_{2}c_{2} + a_{3}c_{3} \\ b_{1}a_{1} + b_{2}a_{2} + b_{3}a_{3} & b_{1}^{2} + b_{2}^{2} + b_{3}^{2} & b_{1}c_{1} + b_{2}c_{2} + b_{3}c_{3} \\ a_{1}c_{1} + a_{2}c_{2} + a_{3}c_{3} & b_{1}c_{1} + b_{2}c_{2} + b_{3}c_{3} & c_{1}^{2} + c_{2}^{2} + c_{3}^{2} \end{vmatrix}$$

$$= \frac{1}{36} \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} & \vec{a} \cdot \vec{c} \\ \vec{a} \cdot \vec{c} & \vec{b} \cdot \vec{c} & \vec{c} \cdot \vec{c} \end{vmatrix}$$

$$= \frac{1}{36} \begin{vmatrix} a^{2} & ab\cos \angle AOB & ac\cos \angle AOC \\ ab\cos \angle AOB & b^{2} & bc\cos \angle BOC \\ ac\cos \angle AOC & bc\cos \angle BOC & c^{2} \end{vmatrix}$$
Using cosine law,  $f^{2} = a^{2} + b^{2} - 2ab\cos \angle AOB$ 

$$\Rightarrow ab\cos \angle AOB = \frac{1}{2} (a^{2} + b^{2} - f^{2})$$

Similarly,  $ac \cos \angle AOC = \frac{1}{2}(a^2 + c^2 - e^2)$ 

and  $bc \cos \angle BOC = \frac{1}{2} (b^2 + c^2 - d^2)$ 

Sub. into (1): 
$$V^2 = \frac{1}{36} \begin{vmatrix} a^2 & \frac{1}{2} (a^2 + b^2 - f^2) & \frac{1}{2} (a^2 + c^2 - e^2) \\ \frac{1}{2} (a^2 + b^2 - f^2) & b^2 & \frac{1}{2} (b^2 + c^2 - d^2) \\ \frac{1}{2} (a^2 + c^2 - e^2) & \frac{1}{2} (b^2 + c^2 - d^2) & c^2 \end{vmatrix}$$

$$V^{2} = \frac{1}{288} \begin{vmatrix} 2a^{2} & a^{2} + b^{2} - f^{2} & a^{2} + c^{2} - e^{2} \\ a^{2} + b^{2} - f^{2} & 2b^{2} & b^{2} + c^{2} - d^{2} \\ a^{2} + c^{2} - e^{2} & b^{2} + c^{2} - d^{2} & 2c^{2} \end{vmatrix}$$

$$V = \frac{1}{12\sqrt{2}} \sqrt{\begin{vmatrix} 2a^2 & a^2 + b^2 - f^2 & a^2 + c^2 - e^2 \\ a^2 + b^2 - f^2 & 2b^2 & b^2 + c^2 - d^2 \\ a^2 + c^2 - e^2 & b^2 + c^2 - d^2 & 2c^2 \end{vmatrix}}$$

As an example, a = 9, b = 10, c = 11, d = 12, e = 13, f = 14

then 
$$V = \frac{1}{12\sqrt{2}} \sqrt{\begin{vmatrix} 2\times9^2 & 9^2 + 10^2 - 14^2 & 9^2 + 11^2 - 13^2 \\ 9^2 + 10^2 - 14^2 & 2\times10^2 & 10^2 + 11^2 - 12^2 \\ 9^2 + 11^2 - 13^2 & 10^2 + 11^2 - 12^2 & 2\times11^2 \end{vmatrix}}$$

$$= \frac{1}{12\sqrt{2}} \sqrt{\begin{vmatrix} 162 & -15 & 33 \\ -15 & 200 & 77 \\ 33 & 77 & 242 \end{vmatrix}} = \frac{1}{12\sqrt{2}} \sqrt{6531822} = 150.6 \text{ cubic units.}$$

